

High-resolution Imaging of Jupiter



High-resolution imaging of Jupiter- Overview

- *Principles of digital video Imaging of the Planets*
- *Tips for best imaging of Jupiter*



Principles of Digital Video Imaging of the Planets



What's the big deal with imaging the Planets anyway?

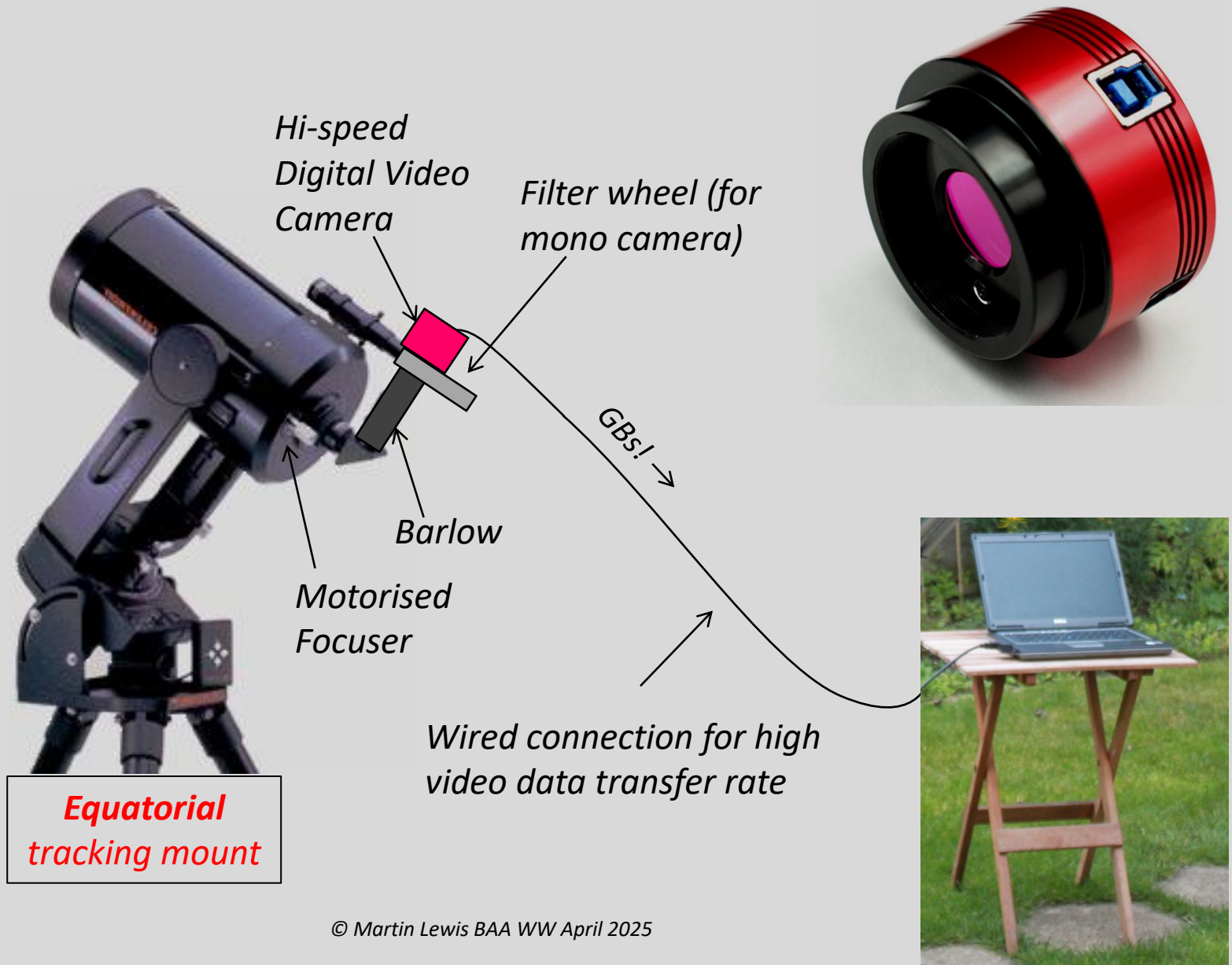
Principles of Digital Video Imaging of the Planets



Principles of Digital Video Imaging of the Planets



Principles of Digital Video Imaging of the Planets



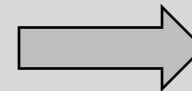
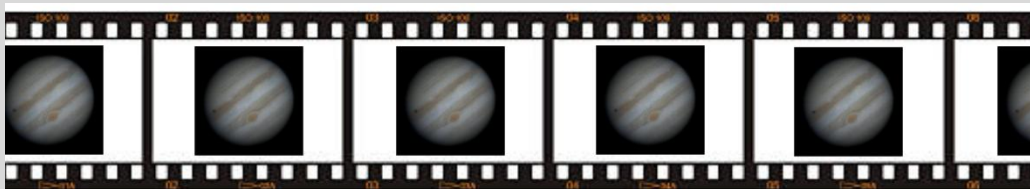
Principles of Digital Video Imaging of the Planets



Principles of Digital Video Imaging of the Planets

- With the set-up on the previous page –
 - you record a **Video** of the planet onto a computer at the telescope
- Later process your Video
 - Use software to auto sort through the video and place in quality order
 - Combine the best frames, where the air was steadiest, into an averaged **Single Image**
 - This is then processed to boost the contrast of the fine detail

4GB Video



100kB Single Image



Principles of Digital Video Imaging of the Planets

The resulting single image can be stretched to bring out the detail as it is now very low noise. This is because it is

*A **LONG exposure** image made up of
many **SHORT exposures***

*-**Long exposure** means less noise*

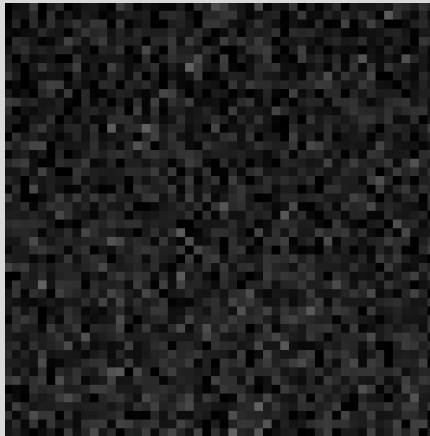
*-**Short exposures** mean it is less blurred by the
constant movement of the atmosphere*

Long exposure means less noise

Why?

Principles of Digital Video Imaging of the Planets

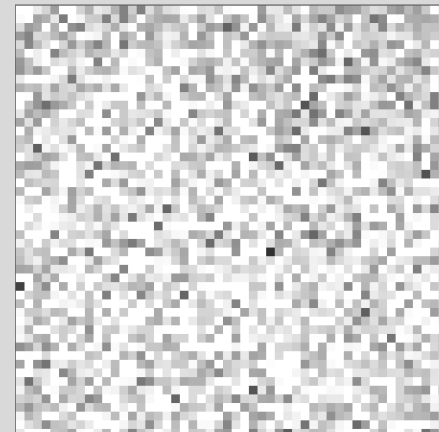
- In low light conditions light is considered to behave like particles arriving in discrete packets of energy – **Photons**
- Photons arrive at Random intervals – variation in number collected at one pixel in one frame is simply the square-root of the number collected



**100x100 pixel
sensor**

Average of 100 photons/pixel

**Variation (noise) = 10 photons
SNR 10**



Average of 10,000 photons/pixel

**Variation (noise) = 100 photons
SNR 100**

Principles of Digital Video Imaging of the Planets



1 frame = 2.5msec total



10 frames stacked = 25msec total



100 frames stacked = 250msec total

- Stacking increases the accumulated exposure time & Improves SNR
- 100 frames is 100x the photons but is not 100x brighter
- Stacked image is divided by the number of frames
- Hence, stacking is essentially an **averaging** process
- For Jupiter need accumulated exposure times in 10's of seconds in the stack

Principles of Digital Video Imaging of the Planets



100 frames = 250msec total

1000 frames = 2.5sec total

10,000 frames = 25sec total

• *But doesn't 250msec look smooth enough!?*

Principles of Digital Video Imaging of the Planets



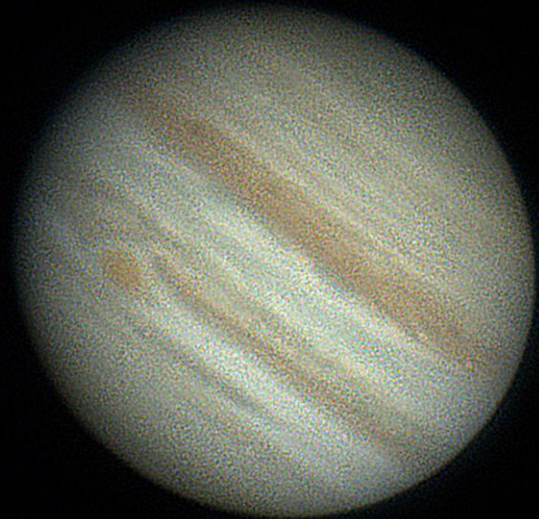
100 frames = 250msec total



1000 frames = 2.5sec total



10,000 frames = 25sec total



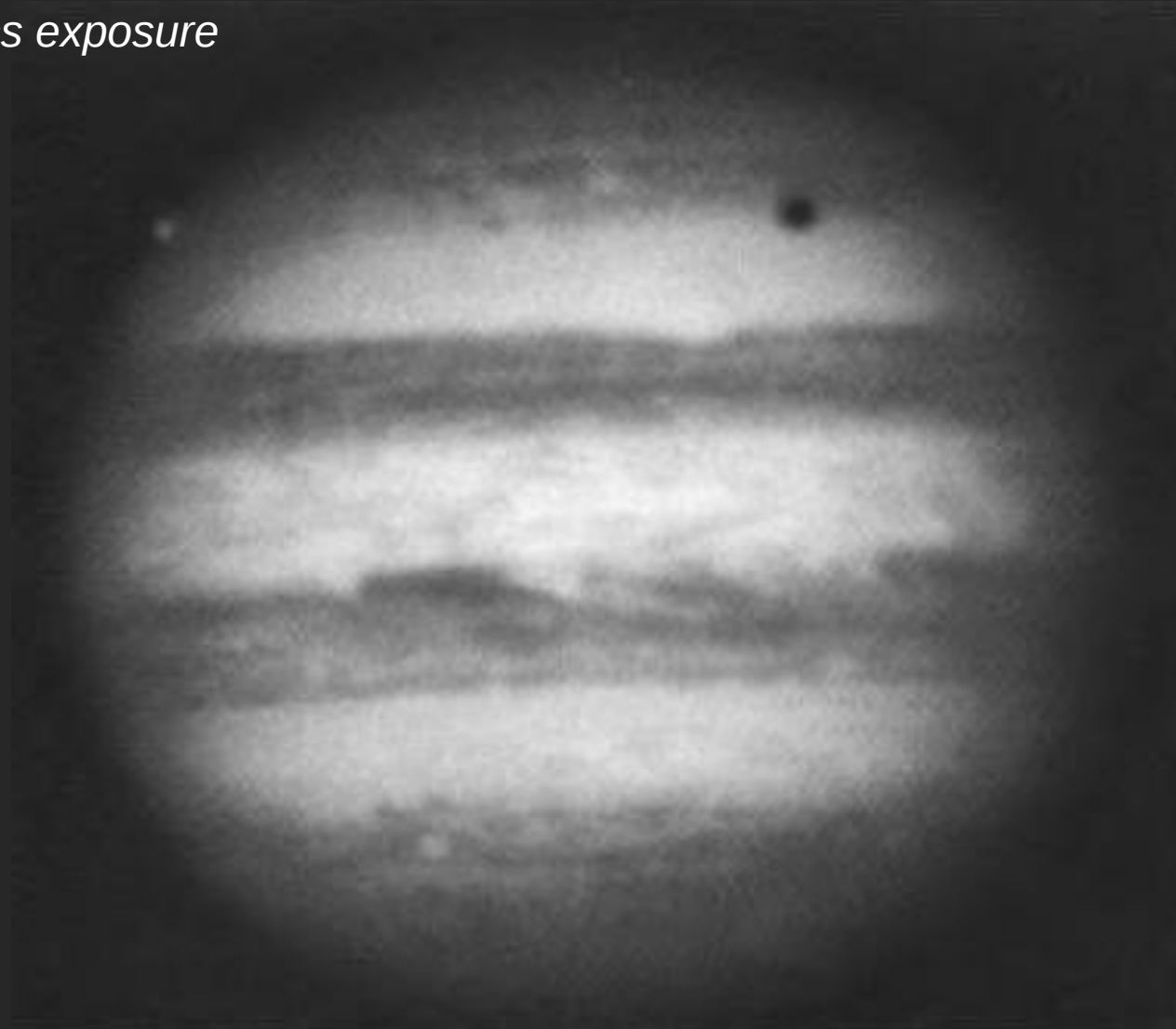
Modern planetary imaging uses...

*A LONG exposure image made up of
many SHORT exposures*

How about a Single longish exposure??

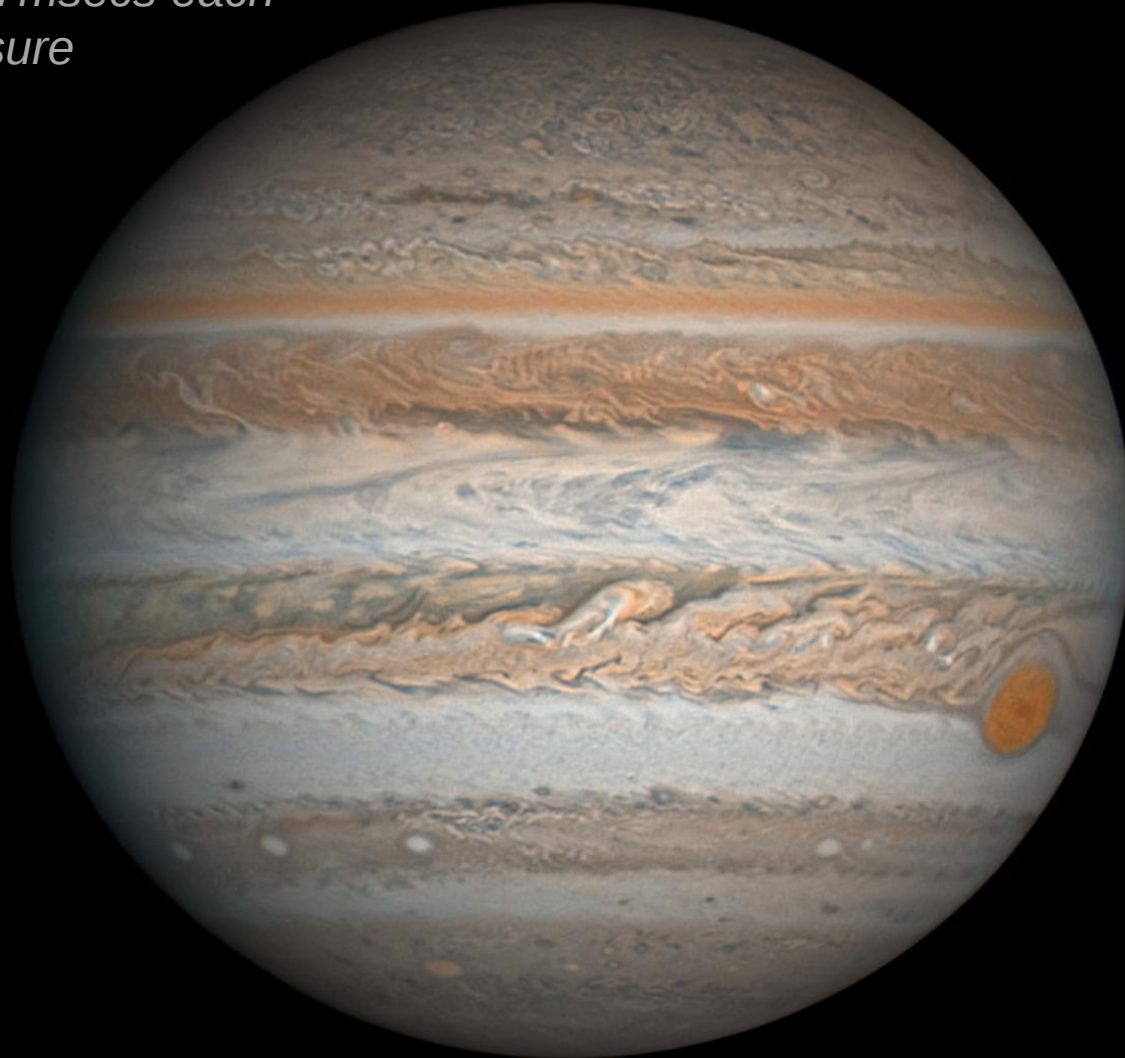
Pic du Midi 1.06m scope 1988 – Single Shot Method

Single ~1.5secs exposure



Pic du Midi 1.06m scope 2017 – Digital Video Imaging

*2,500 frames of 17msecs each
43 sec total exposure*



©Damian Peach et al

T1M Pic du Midi / pic-net.org - D. Peach/E. Kraaikamp/F. Colas/M. Delcroix/R. Hueso/C. Sprianu/G. Therin
Pic du Midi observatory (OMP-IRAP), Paris Observatory (IMCCE/LESIA), CNRS (PNP), Europlanet, S2P
105cm F17 Cassegrain with ASI290MM



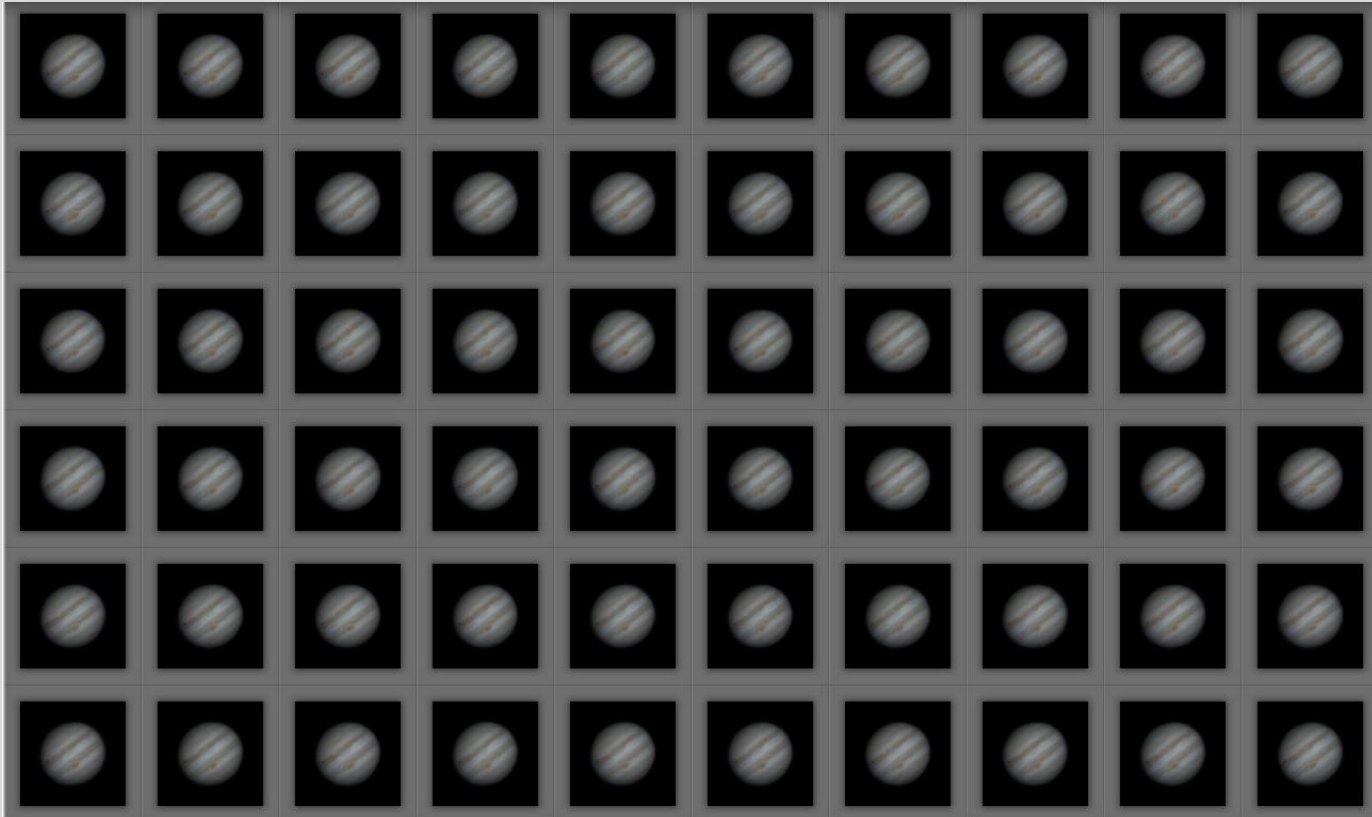
Imaging Workflow



Jupiter 3rd May 2016

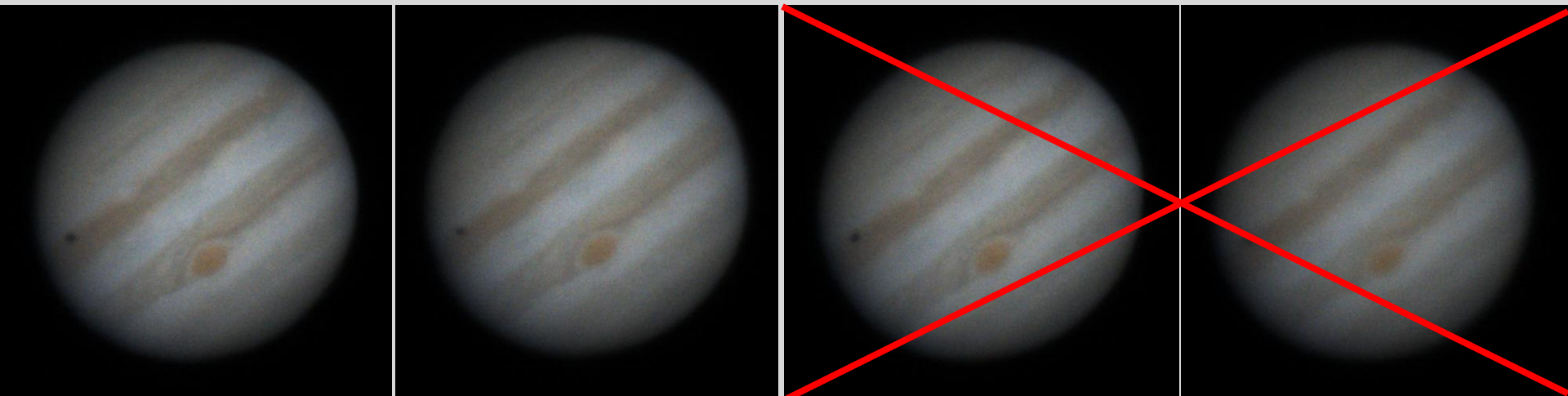
Digital Video Imaging of Planets – Frames

Use dedicated software (AutoStakkert!) to break the video into 1760 individual frames



*Then **automatically** Sort them in order of Quality – best first*

Digital Video Imaging of Planets – Quality Sort



Best frame

264th Best Frame

265st Best Frame

Worst of 1760 frames

*KEEP best **15%***

REJECT Rest

Digital Video Imaging of Planets - Stack

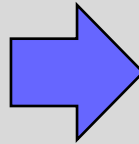
Auto-Align and Stack best 264 frames



Best frame



264th Best Frame

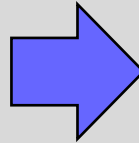


-Noise reduced

-Atmospheric turbulence averaged

Digital Video Imaging of Planets – Wavelets on Stack

8 sec exposure in 264 chunks of 30msec



Aligned Stack of 264 best frames

- Noise reduced*
- Atmospheric turbulence averaged*
- Worst frames for seeing ignored*

Wavelet Processing of Stacked image in Registax brings out the details

Tips for better Imaging of Jupiter

*Assuming you have a high-quality, well-collimated scope of decent aperture that has cooled close to ambient temperature and the Seeing is at least reasonable!
Plus a correctly set ADC-*

- *Match your Telescope Resolution to the Camera Pixel size*
- *Pick a good frame Exposure time*
- *Pick the best Stack % size*
- *Combine the best videos in Winjupos to increase the accumulated exposure time*
- *Pick the right video duration*
- *Pick the best videos to combine*

Match the Scope Resolution to the Camera



X



- Use an Image Scale that matches your camera Pixel Size **to your telescope max. resolution**
- Resolution dictated by diffraction effects which turns every point of detail into a tiny disc
- Ideally need 3 or 4 pixels to span smallest detail scope can produce
- For **mono** camera choose f-ratio 5x pixel size in microns = **3 pixel span at 5x**
 - 2.9um camera use f15
- For a **one-shot colour camera** choose an f-ratio of 7x pixel size = **4 pixel span at 7x**
 - 2.9um camera use f20
- Best measure of smallest detail → **Dawes limit**

Match the Scope Resolution to the Camera



Expected?

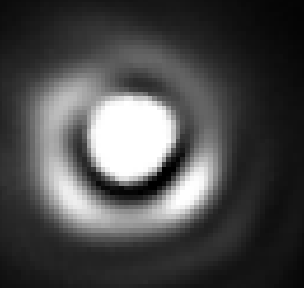


Reality

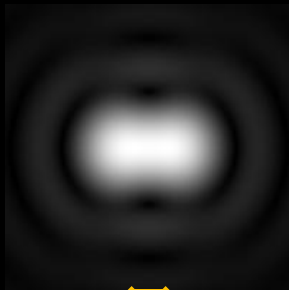
Airy Disc with
surrounding concentric
light rings and dark
spaces

Match the Scope Resolution to the Camera

Aldebaran
444mm Newt



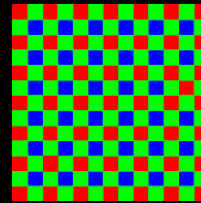
Airy Disc 0.6"



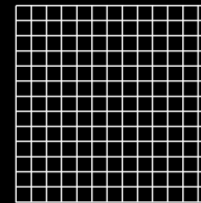
Dawes limit for double star
0.26" (41% of Airy disc)

Colour camera

Dawes = 4 pixels in XY at f20= 7x
pixel size (0.065"/pix)



2.9um Pixel Bayer grid



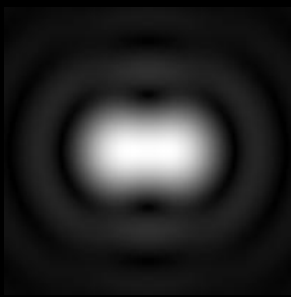
2.9um Pixel grid



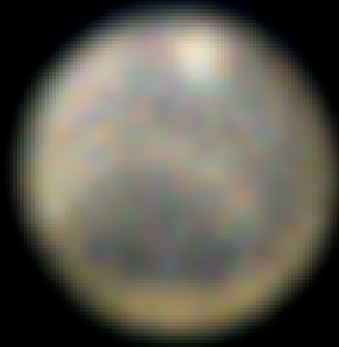
Mono Camera

Dawes = 3 pixels in XY at f15 =
5x pixel size (0.09"/pix)

Match the Scope Resolution to the Camera



Dawes 0.26"
(41% of Airy disc)



Ganymede 1.8"
444mm scope
26-10-2023



Winjupos simulation

Match the Scope Resolution to the Camera

444mm f27 Jupiter = 38"

222mm f28 Jupiter = 48"

Airy disc matched to pixel size
for both images



Airy disc *physical* size is just
dependent on f-ratio – same size for
both scopes
Bigger scope has larger image scale

Match the Scope Resolution to the Camera



Correctly sampled
444mm f20 = 7x pixel
size



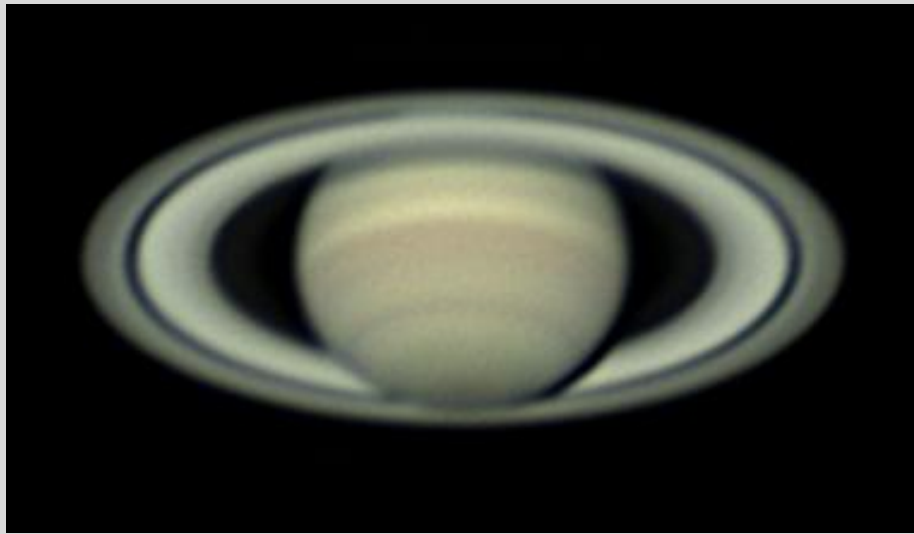
Under-sampled
444mm f12.7 = 4.3x
pixel size

*Both 10msec expose
best 15% of 60secs*

Picking the frame Exposure time – Exposure too Long

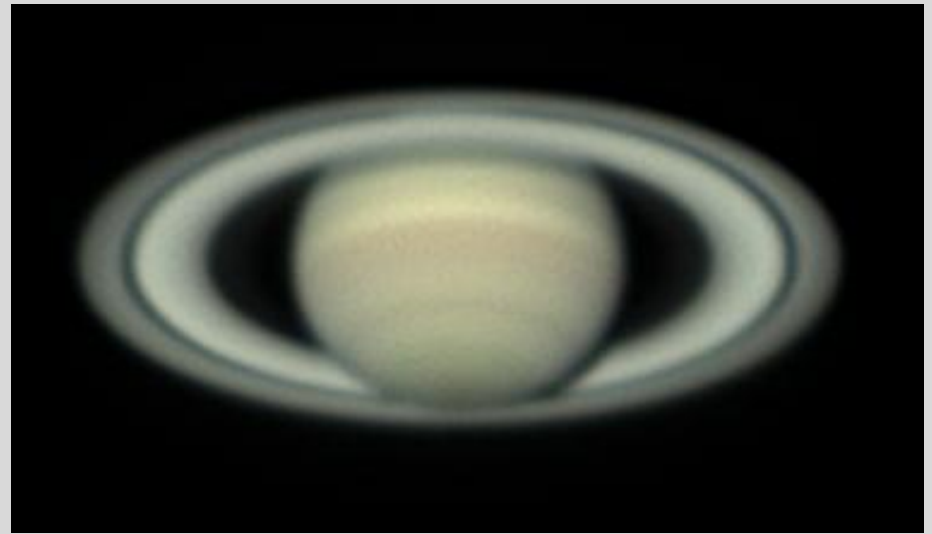
4x the exposure $\frac{1}{4}$ the gain and $\frac{1}{4}$ the number of frames

15msec exposure & Gain 56x



*Processed STACK of best 30% of **8000** frames*

60msec exposure & Gain 14x



*Processed STACK- Best 30% of **2000** frames*

- Same shot noise as **both 36secs** accumulated exposure time
- Details are better with the shorter exposure- due to less movement smearing

Picking the frame Exposure time – Exposure too Short

- *Too short an exposure can lead to other issues though*
 - *Data Choking - reduced accumulated exposure time.*
 - *Example for Jupiter with ROI 700x640:*
 - *40msec frame exposure time. Speed 24fps = 58 secs per 1min video*
 - *10msec frame exposure time. Speed 95fps = 57 secs per 1min video*
 - *2.5msec frame exposure time. Speed 237fps = Only 36 secs per 1min video*
 - *Dropped frames*
 - *Even if camera doesn't choke the SSD might not be able to save the data fast enough and data will be lost*
- *Short frame exposure times can lead to a poorer ability to stack in Autostakkert! as frames will be noisier and Autostakkert! can't 'see' the detail as easily to locally align*

Picking the frame Exposure time – Exposure too Short



***10msec 5820 frames
57 sec accumulated***



***2.5msec 14,220 frames
36 secs accumulated***

*Both best 15% of total
frames*

Selecting the optimum stack size

100% 60 secs total
accumulated time



Best 80% = 48 secs total



Best 40% = 24 secs total



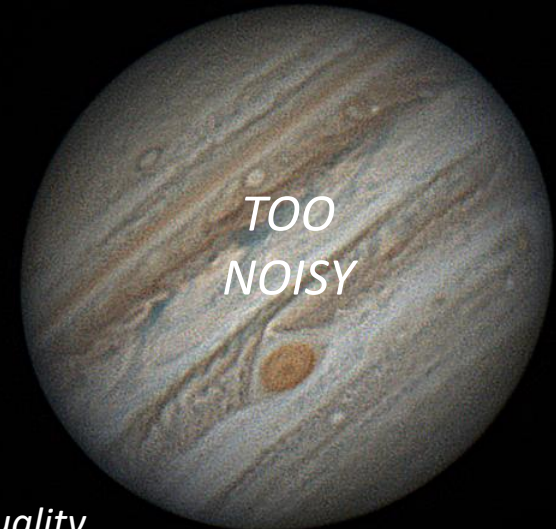
Best 20% = 12 secs total



Best 10% = 6 secs total



Best 5% = 3 secs total



- Accumulated time versus Noise and Image Quality
- 11msec exposure & 1min videos

Selecting the optimum stack size

*Best 80%. Low noise but soft –
details blurred*



Best 5%. Detail lost in the shot noise

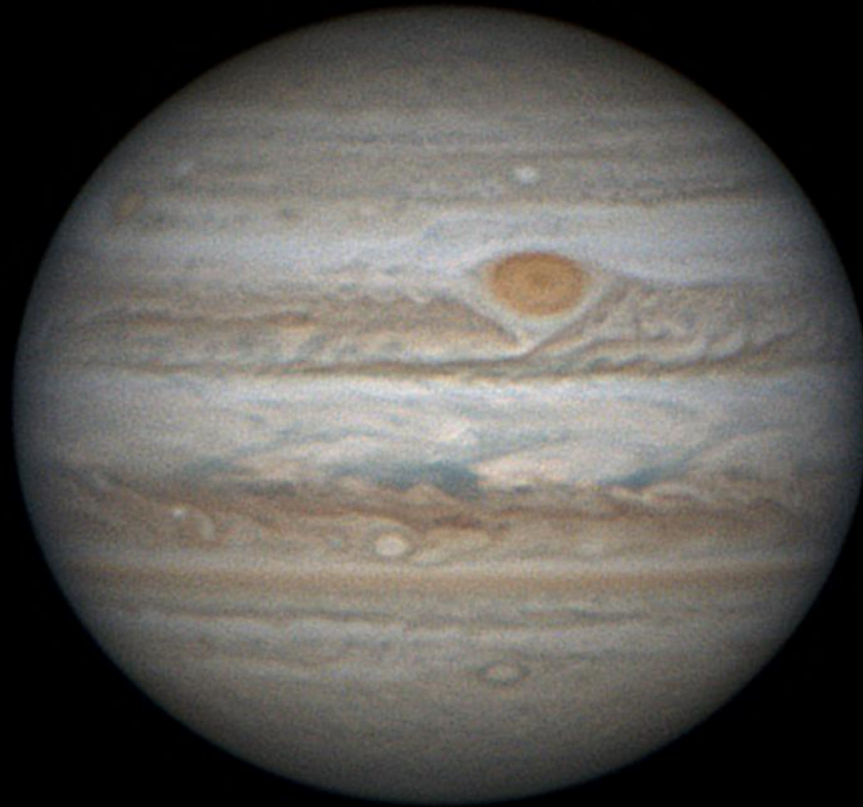


Selecting the optimum stack size

Best 20%. A good compromise?



Use Winjupos Derotate to combine images and reduce noise



*Best 20% from 1 video
=12 secs accumulated*



11mins

Use Winjupos Derotate to combine images and reduce noise

22.28UT

22.32UT

22.34UT

*Before
Derotate*



22.32UT

22.32UT

22.32UT

*After
Derotate*



Use Winjupos Derotate to combine images and reduce noise

WinJUPOS 12.3.11 - Database for Object Positions on Jupiter

Program Recording Analysis Lists Administration **Tools** Window Help

De-rotation of images

Image measurements to be used

Image measurement

2025-02-01-2130.8-L-Jup_Uranus-C_1_AS_P15_1
2025-02-01-2131.8-L-Jup_Uranus-C_2_AS_P15_1
2025-02-01-2133.2-L-Jup_Uranus-C_3_AS_P15_1
2025-02-01-2134.4-L-Jup_Uranus-C_4_AS_P15_1
2025-02-01-2137.0-L-Jup_Uranus-C_6_AS_P15_1

Image to be computed

Reference time (UT) 2025/02/01 21:33.4 [yyyy/mm/dd] [hh:mm:ss]

Destin. directory F:\Webcam Stuff\717 2025-02-01 FL Jupiter OSC IR CH4 Mars OSC Jupiter OSC ...

File name 2025-02-01-2133_4-L-1-4 and 6 at 15percent.png

Observer L

Image info 1-4 and 6 at 15percent

Quadratic image size 800 pixels

Image type PNG - Portable Network Graphics (48 bit)

Image orientation
☐ North at top
☒ South at top

☐ Stretch luminescence to maximum dynamic range

Tools

- Ephemerides...
- Planning of observations...
- Drift conversion...
- Calendar conversion...
- Distance calculation...
- Text viewer...
- Image viewer...
- Image sequence viewer...
- De-rotation of images...**
- De-rotation of R/G/B frames...
- De-rotation of video streams...
- Computation of polarization...

Options Edit

	Weighting	LD value
	1.00	0.90
	1.00	0.90
	1.00	0.90
	1.00	0.90
	1.00	0.90

Close Help

Compile image (F12)

Settings

- Reset
- Save (F2)
- Load (F3)

Image 2025-02-01-2133_4-L-1-4 and 6 at 15percent.png

F:\Webcam Stuff\717 2025 38% Colour (γ 1.00)

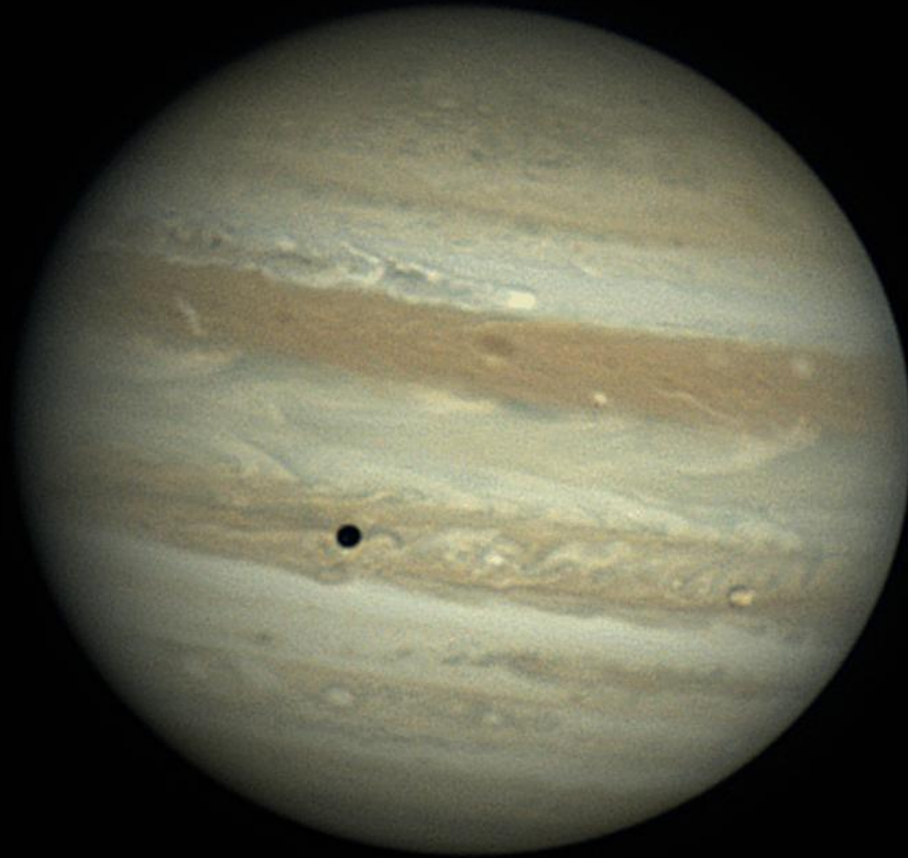
De-rotation: 5 images, 6 minutes

© Martin Lewis BAA WW April 2025



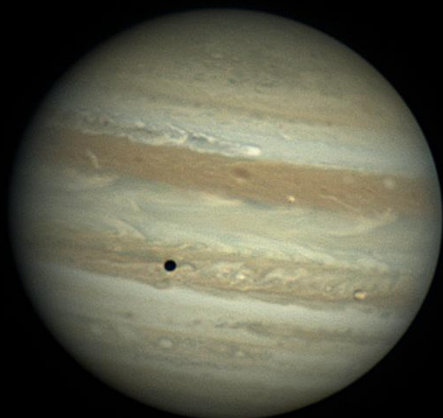
*Best 20% from each of 3 videos
Combined in Winjupos
=36 secs accumulated*

Pick just the best videos to combine in Winjupos

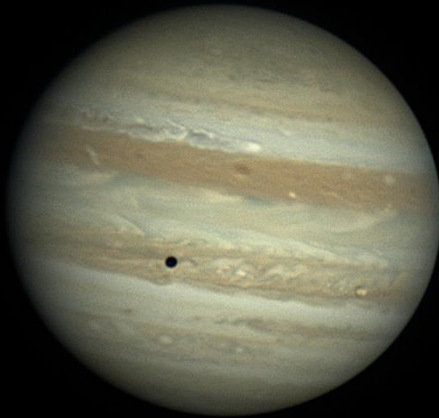


*Animation of 20 stacked 60 sec videos
20.00 to 20.20UT 3rd Feb. 2025*

Pick just the best videos to combine in Winjupos



✓ 20.00UT V.Good



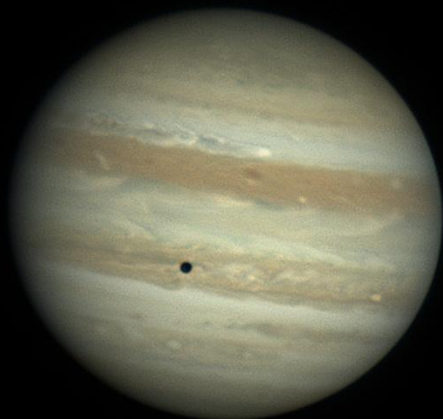
✓ 20.01UT V.Good



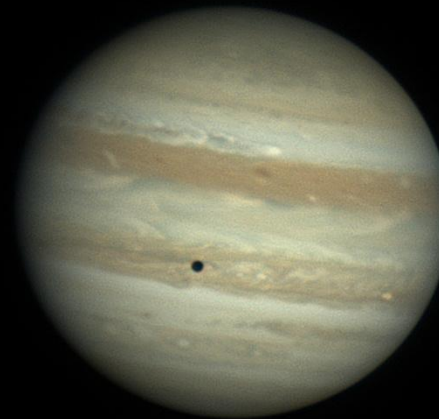
X 20.03UT Fair



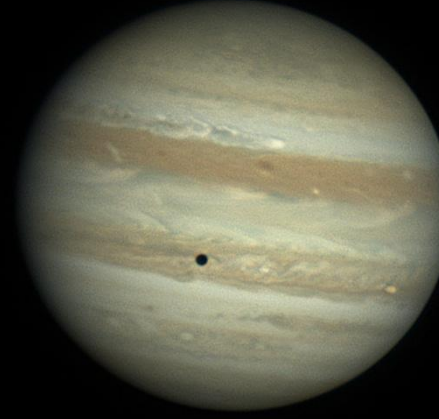
X 20.05UT Fair



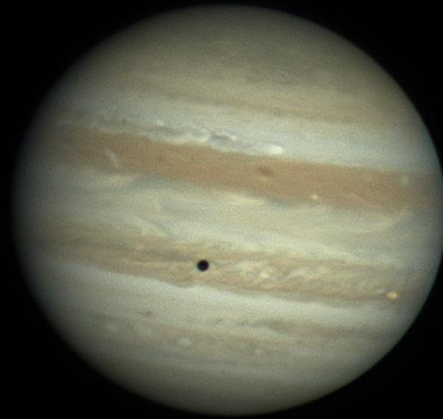
✓? 20.06UT Good



✓? 20.07UT Good

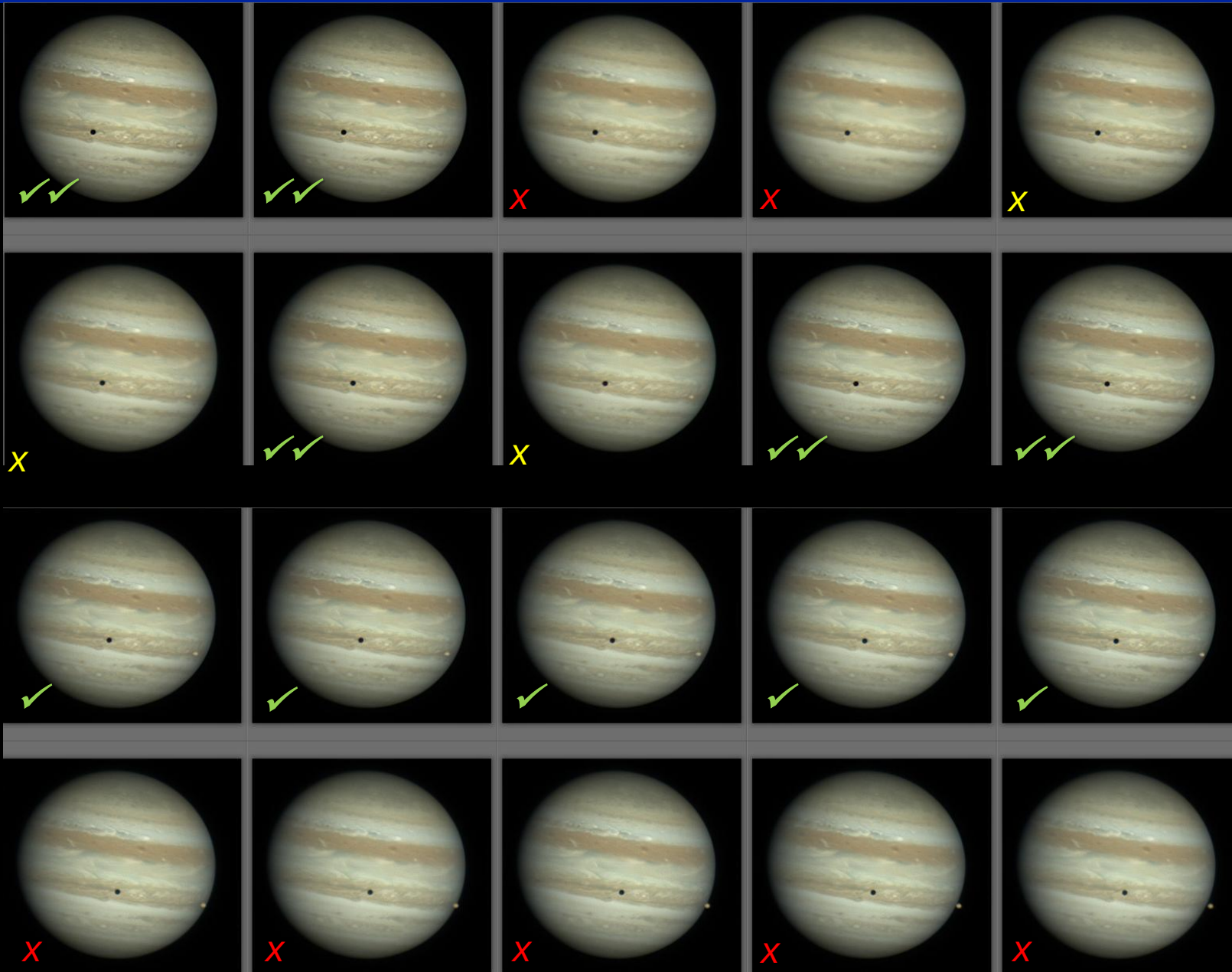


✓ 20.08UT V.Good



✓? 20.09UT Good

Pick just the best videos to combine in Winjupos



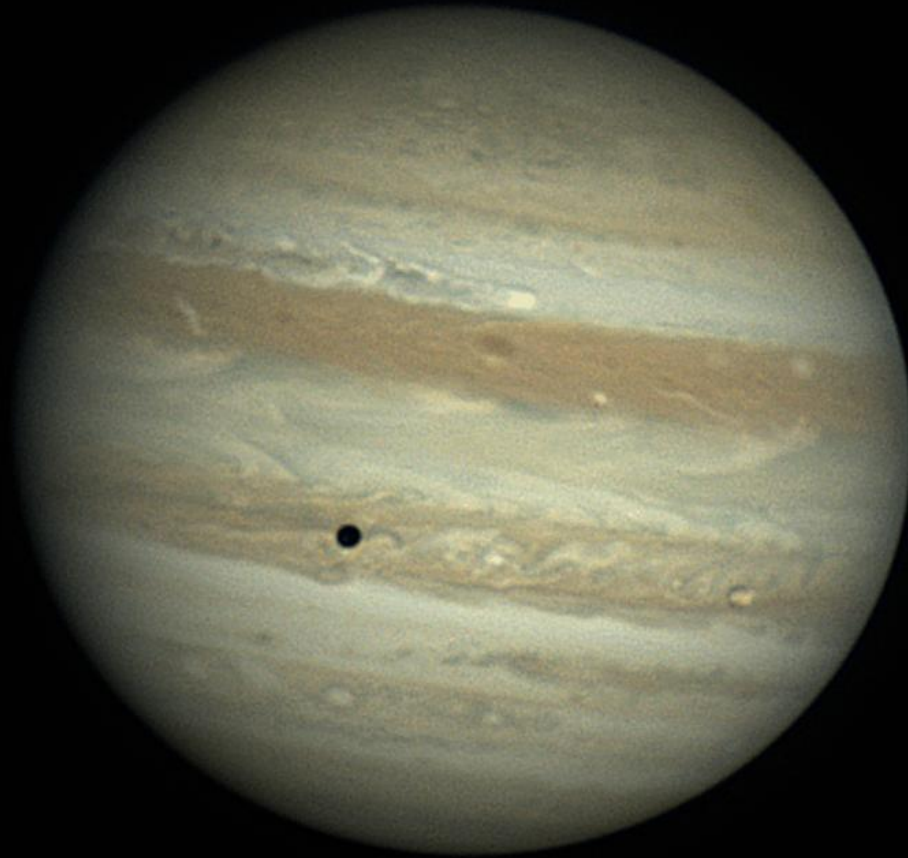
Pick just the best videos to combine in Winjupos

*Best 8% of 10 x 1min
videos
=48 secs accumulated
exposure time in
10msec frames (4800
frames stacked)*



Jupiter & Io 3rd Feb. 2025 20.11UT MLewis St Albans UK 444mm Dob with PO Uranus-C + L filter
+ PA ADC @0.065"/pix WJ derot. 17min CM l=44° ll=289° ll=89° Dia. 42.7" Alt. 59° Resize 80% S. top

Pick the right video duration



*Animation of 20 stacked 60 sec videos
20.00 to 20.20UT 3rd Feb. 2025*

Pick the right video duration

All images are best 16% of 23,200 frames

4x1min videos



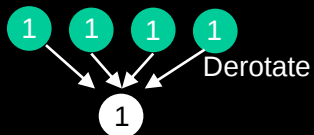
2x2min videos



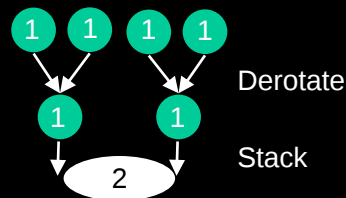
1x4min video



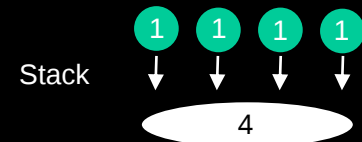
4x1min videos all derotated in Winjupos



2x1min + 2x1min vids.
Derotated within each pair



4x1min videos
4 pile stack no derotation



Pick the right video duration

4 sequential 1min videos stacked



*4x1min videos in a 4 pile
stack – no derotation*

*Single 4min video in Autostakkert
Multipoint align*



4x1min joined in PIPP

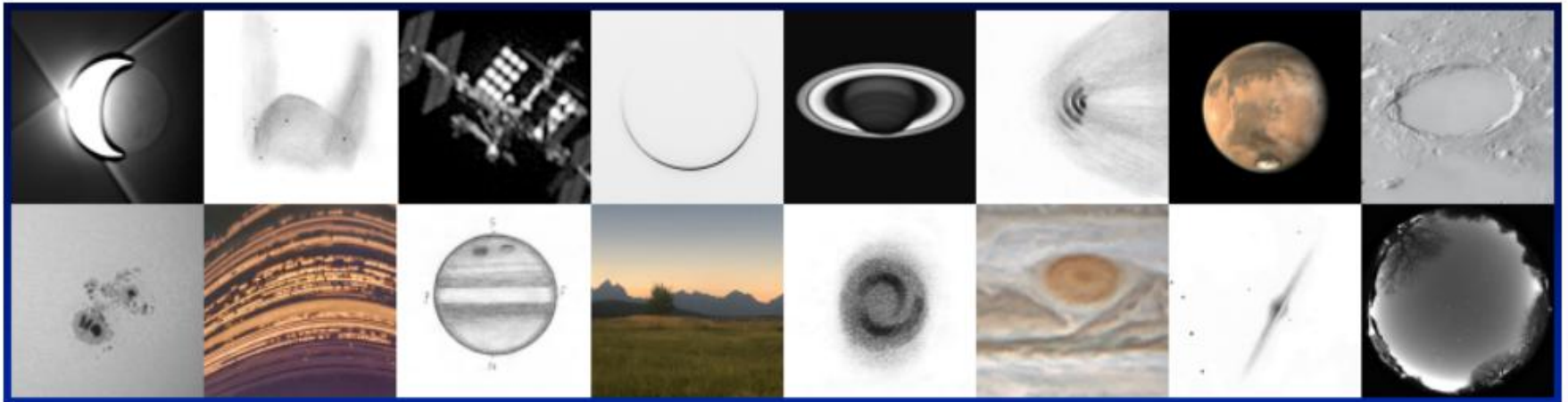
All images are best 16% of 23,200 frames



- 10th April 2025 @ 35" dia.
- @ f20 colour camera
2.9um pixels (=6.9x pixel size)
- 10msec exp
- Best 15% of
- 60sec videos
- 6 best vids of 14 total
- Combined in WJ
- 54 sec accumulated

Sky Inspector.co.uk

Astronomy and Sky website of Martin Lewis

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Do feel free to contact me with your comments and suggestions about my website or anything on it, at martin@skyinspector.co.uk

